

Austrian Mid War (1808-1812) Unit Stats (Draft)

Unit	Type	Ranged Threat		Contact Threat	Cohesion		Traits
		900 yds	450 yds		Open Terrain	Embarrassing Terrain	
Infanterie							
Grenzer	Infantry Battalion	-	1	2	1	1	Lights: Do not halt for dense terrain & Threat is not reduced vs dense terrain or at range vs Built-up-Areas.
Jäger	Infantry Battalion	-	1	3	1	1	Lights: Do not halt for dense terrain & Threat is not reduced vs dense terrain or at range vs Built-up-Areas. Shock: Threat is not reduced vs Built-up-Areas, Strong Points, or Walls.
Infanterie	Infantry Battalion	-	1/2	3	1	1/2	
Grenadiere	Infantry Battalion	-	1/2	4	1	1/2	Shock: Threat is not reduced vs Built-up-Areas, Strong Points, or Walls.
Pioneere	Infantry Company (Asset)	-	-	-	-	-	Engineers: See Unit Traits.
Sapeurs	Infantry Company (Asset)	-	-	-	-	-	Engineers: See Unit Traits. Sapeurs: Threat vs Built-up-Areas, Strong Points, or Walls at contact is not reduced.
Kavallerie							
Kürassiere	Cavalry Squadron Group	-	-	4	1	1/4	
Chevaulegers/Dragoner	Cavalry Squadron Group	-	-	2	1	1/4	
Husaren	Cavalry Squadron Group	-	-	3	1	1/2	Lights: Do not halt for dense terrain & Threat is not reduced vs dense terrain.
Ulanen	Cavalry Squadron Group	-	-	3	1	1/4	Lights: Do not halt for dense terrain & Threat is not reduced vs dense terrain.
Artillerie							
Position-Batterien	Artillery Battery (Asset)	3	4	3	1 1/2	1/4	
Brigade-Batterien	Artillery Battery (Asset)	2	2	2	1	1/4	
Wüerst-Batterien	Artillery Battery (Asset)	2	2	2	1	1/4	